20181132e1

A bill to be entitled

An act relating to vessel safety inspection decals; amending s. 327.70, F.S.; providing rulemaking authority to the Fish and Wildlife Conservation Commission regarding expiration and design of safety inspection decals; specifying standards for such rulemaking; providing a minimum and maximum period of validity for the decal; specifying that decals issued on or before a specified date are no longer valid after that date; providing an effective date.

101112

1

2

3 4

5

6

7

8

9

Be It Enacted by the Legislature of the State of Florida:

1314

Section 1. Paragraph (a) of subsection (2) of section 327.70, Florida Statutes, is amended to read:

1617

15

327.70 Enforcement of this chapter and chapter 328.-

(2)(a)1. Upon demonstrated compliance with the safety

equipment carriage and use requirements of this chapter during a

18 19 20

21

safety inspection initiated by a law enforcement officer, the operator of a vessel shall be issued a safety inspection decal signifying that the vessel is deemed to have met the safety equipment carriage and use requirements of this chapter at the

2324

22

time and location of such inspection. The commission may designate by rule the timeframe for expiration of, and the

2526

specific design for, the safety inspection decal. However, a decal may not be valid for less than 1 calendar year or more

than 5 years and, at a minimum, must meet the standards

2728

29

specified in this paragraph. All decals issued by the commission

on or before December 31, 2018, are no longer valid after that

20181132e1

date.

30

3132

33

34

35

36

37

2. The safety inspection decal, if displayed, must be located within 6 inches of the inspected vessel's properly displayed vessel registration decal. For nonmotorized vessels that are not required to be registered, the safety inspection decal, if displayed, must be located above the waterline on the forward half of the port side of the vessel.

Section 2. This act shall take effect January 1, 2019.